



RACEWAY RULES 2026

All drivers must be registered with Onchan Raceway Limited, to register all drivers must read, understand, complete and sign the 2026 Drivers License Application Form.

Change for the 2026 season.

A driver under 18 can have a mechanic or guardian but an additional mechanic or guardian must pay the normal gate fee to enter. This is 1 driver, 1 extra person / mechanic or guardian not both.

When a driver signs on a high viz will be issued for the mechanic to wear, this must be returned at the end of the meeting. Any driver's mechanic that fails to return the hi viz at the end of the meeting will have their points dropped for the meeting. Anybody found in the pit area without wearing a hi viz will be asked to leave the meeting.

This has been brought in as we have been made aware of the number of people coming in that shouldn't be. No car = no entry. 1 driver = 1 mechanic not 1 mechanic per car if out in more than 1 class

During the 2025 season the pits area was left in a right mess after the meetings. A decision has been made that no cars can be left at the stadium for free going forward. We will be marking out spaces for the 2026 season and if a driver wishes for a car to be left at the stadium a charge of £10 a week will apply, and this will be used to keep the pit area clean and tidy.

This is not a 1st come 1st serve basis you must register your interest 1st to keep a car parked at the stadium during the racing season

Any wheels/tyres left lying around will be identified and returned to the driver, no old tyres are to be left at the track.

No buffing of tyres and leaving the mess behind is allowed at the track and anybody found to be doing this will be disqualified from the results and billed for the clean-up.

1. Sign in when you arrive at the meeting, only mechanics wearing hi viz supplied are allowed in the pit area. Drivers must wear overalls when racing and in the pit area Drivers can unfasten the tops of overalls in between races. its highly recommended that mechanics do wear overalls but it's not compulsory. No shorts or vest tops permitted in the pits area. No pets in the pit area while a meeting is on

THE PIT AREA is a NO SMOKING AREA.

2. Do not drive at speed through the pit area or outside the stadium.
3. Ensure your car is scrutineered before practicing or racing.
4. Ensure your helmet and harness are tight and gloves are worn before entering the track.
5. Cars must not increase speed on the rolling lap and must maintain a 5-car length gap between grades until the green light is shown, starting the race.
6. If a car goes onto the infield, the driver must not spin its wheels damaging the football pitch, it may rejoin the race in a controlled manner.
7. A driver must always obey track officials. No Passengers are allowed except on Parade or Presentation lap.

8. Deliberate fencing, side swiping, turning drivers into the fence, or un sportsman like conduct is not permitted.

9. A driver is responsible for their mechanics actions and may be disciplined for offences which take place on or off the track.

Social Media Abuse, threats or defamatory comments will not be tolerated by Onchan Raceway. The internet and social network sites are regularly monitored, if any such comments are made by a driver or team member, the offending Driver / Team will be banned from racing and the stadium for a minimum of 3 meetings.

10. A driver is only allowed one car per formula per meeting; similarly, a car is only allowed one driver per meeting per formula. (Celebrity and special invitation events excepted).

11. Each driver must check regularly to see if their grade has changed, as a car with the wrong roof colour will NOT SCORE CHAMPIONSHIP POINTS UNTIL THE FAULT IS RECTIFIED and will start from the back of the grid, only exception will be a hire car.

12. Drivers numbers must appear on both sides of the car (painted as large and as clearly as possible), and on both sides of a roof mounted fin. Black numbers on a White background, minimum height 230mm with 25mm brush strokes.

13. Any complaints, appeals or comments regarding racing or the meetings must be channeled through the Clerk of the Course.

14. Cars must not be stripped or abandoned outside the stadium. Any cars left must be inside the pit area, and collected the following day unless permission is granted for you to leave your car on the banked track behind the big shed, cars must be covered with a tidy cover, batteries removed, or isolator switch keys removed, and it is advised to remove your fire extinguisher. If a car is left its at your own risk and there will be no comeback on Onchan Raceway, the area is now covered by cctv. Any abuse of this will result in offending cars/ teams being asked to remove their cars and will have to remove them after each meeting.

15. All Brakes will be checked on the slope entering the track. It is the drivers or parents responsibility to make sure drivers harness or helmet is fastened, for whatever reason, the driver will not be allowed to

start / restart that race. If a car fails to stop because their brakes are not working, they will not be racing until fixed.

16. If a car fails to start once on the track and a tractor or other competitor pushing the car cannot get it to start within 1 lap it must drive on to the grass next to the tractors and the driver remain in the car helmet on and strapped in until the race has ended, The only time outside assistance can happen if there is a race stoppage and the pit gate has been opened and you ask the pit gate marshal can you enter onto the track. This will not be granted if there is any movement of any vehicle on the track and the holdup is likely to be more than 5 minutes. The driver must stay in the car, helmet on and strapped in.

17. Drivers must remain in their cars with helmet and harness fastened whilst on track. Drivers should signal to the nearest marshal (thumbs up if they are ok) if a marshal thinks the driver is in need of assistance the race will be suspended or stopped.

18. Drivers that have retired from a race must pull onto the center in field and park close to the tractors, drivers must remain in their cars with their seat belt and crash helmet fastened until the end of the race, if it is safe to do. obviously get out if the car is on fire. Drivers who unloosen seat belt or Crash helmet whilst on the center green or track while the track is **live will be loaded up and sent on there way and miss the next meeting** miss their next race as a punishment. **Stay in your car belted up with your helmet on until the pit gate is opened.**

19. **no cars or ninja karts can leave the pit area at any time during a meeting except to load up and leave** junior or bangers cars cannot leave the pit area for repairs. If a car goes out of the stadium, it stays out for the rest of the meeting. ~~Special permission may be granted. Ask and if its deemed safe it may be allowed.~~

FLAG SIGNALS LIGHT SIGNALS DEFINITION

FLAG SIGNALS	LIGHT SIGNALS	DEFINITION
Green	Green	Start of race / continue racing
Static Yellow		Caution, local incident – continue racing -
Waved Yellow	Flashing Yellow	Major incident, slow to rolling lap speed behind the leader and be prepared to stop. DO NOT CHANGE POSITION
Red	Red	STOP racing immediately and come to a controlled stop.
Chequered	Green	Leader has completed race distance. Continue racing until the Red flag / light is shown.
Blue	Green	Maintain your speed and keep an inside line, be prepared to allow faster car's to overtake.
Black	Green	Flag waved at a particular car, is disqualified. Driver must leave the track and park on the centre in field close to the tractors. Driver must stay inside the car with seat belt and crash helmet fastened until race has finished.

20. All cars now don't need to have a fire extinguisher in them as in an accident they can become a missile, but you do need to have a working in date 1 with your team in the pits at all times.